

## Exam Mode for Quizzes

Frog's quizzes have instant **feedback** options and FrogPlay's quizzes allow games to be played as part of the encouragement reward built into the system. However, there may be times, especially when assigning quizzes as homework or tests, when you don't want students knowing the correct answers during the quiz or you want to deactivate game play.

**Exam Mode** is an option available when assigning a quiz.

On this screen, I have already selected my quiz within Assignment Manager and I can now customise the experience for students.

Ticking the **Set as Exam checkbox** turns on exam mode. The information icon gives me a refresher into what this does.

You can see in Exam Mode, students will not receive right/wrong feedback after each question, there will be no retries of questions and games will be disabled.

I can set that students cannot attempt the whole quiz more than once, using the Single Attempt checkbox and I can set overall time limits on the exercise as well as a time limit on each question.

I'm going to set this exercise to have a time limit of 30 minutes and I'll let the students know this by adding that information in the Instructions above.

At the bottom there is the advanced quiz settings where I can choose to increase or decrease the amount of questions set. I can also go through all the questions and add or remove them from the assignment if necessary.