

SCORM Player

Shareable Content Object Reference Model or SCORM files can be thought of as self-contained, interactive, mini-websites designed for self-guided learning.

SCORM, while not as popular as it once was, is a way to package resources together for easy sharing. Many SCORM resources were sold as one-off products with licences which do not expire and provide rich experiences for learners.

You can upload these SCORM files to FrogLearn and display them using Frog's SCORM widget.

A lot of SCORM resources contain Flash files and from December 2020, due to security issues to do with Flash, browsers no longer support these files.

SCORM had a major update in 2004, and Frog's SCORM player can only play these 2004 files. Earlier versions, including 1.2 files will not play.

Only Frog Admins can upload SCORM files to Frog. To do so, you'll need to:

- Open FrogDrive
- And select SCORM Packages
- In the New button, choose Install New Package. SCORM files can be up to 1 Gb in size
- Upload the SCORM file using the uploader and click done when it's complete.

To use with the widget, drag the SCORM widget onto a page – you'll find it in the Activities category. Click on FrogDrive and when it opens to the SCORM Packages area, click to select your SCORM package and choose Use.

You can choose to keep the SCORM embedded in the page, so it feels part of the overall site or you have the widget act as a button to launch the file in its own window.

Within the Advanced section, there is an option to auto-launch the package – meaning that the will run as soon as the page is clicked. For the end-user, this be appear confusing if you combine auto-launch with New Window.

You can also use SCORM files as Activities within an Assignment. If the SCORM package contains a self-marking quiz, the results will be automatically appear in the activity's mark.